

Daily Scrum Meeting Minutes:

Attendees: Alex Castaneira, Anthony Thompson, Jinpan Zheng, Alex Narvaez

Start time: 3:45 P.M. Zoom Wednesday February 21, 2024

End time: 4:50 P.M. Zoom Wednesday February 21, 2024

Alex Castaneira:

- How many hours did I work since the last meeting?
 - I have worked 3 hours since the last meeting, the second meeting of week 2 in sprint 3 during week 5.
- What was done since the last scrum meeting?
 - Since our last meeting I have continued working with others on the code regarding toString for new objects such as polygons and the corresponding slides. We have met with Professor Hernandez and determined next tasks to do regarding the c file architecture.
- What is planned to be done until the next scrum meeting?
 - It is planned to meet with Mr. Hernandez next Friday, but to work on the tasks of regarding standardized toString for common objects polygons plus saving to text file, as well as to break C++ codebase into appropriate architecture.
- What are the hurdles?
 - The hurdles are the lack of being able to find good videos on C++ cgal projects, to familiarize with development of toString specifically made for java framework later on.

Anthony Thompson:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Editing methods in test.cpp
- What is planned to be done until the next scrum meeting?
 - Splitting the code into cpp header and test files.
- What are the hurdles?
 - Figuring out the parameters to pass for specific objects.

Jinpan Zheng:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Refactored the project structure
- What is planned to be done until the next scrum meeting?
 - Design flexible visual format API
- What are the hurdles?
 - Properly export file to store objects' metadata.

Alex Narvaez:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Started looking at DCEL data structures for use in CGAL implementation.
- What is planned to be done until the next scrum meeting?
 - Meet with Mr. Hernandez regarding toString methods.
- What are the hurdles?
 - The hurdles being properly formatting CGAL completely on my personal device.

Joseph Mejia:

- How many hours did I work since the last meeting?
 - I have worked 3 hours since the last meeting, the fifth and last meeting of week 2 in sprint 2 during week 4.
- What was done since the last scrum meeting?
 - Since our last meeting, I have continued trying to get CGAL to work. I have been installing vcpkg properly in 64bit for my personal device based off correctly but I have problems with cgal errors. I have been waiting for a solution to be posted to the problem as multiple people currently downloading also have the same issue.
- What is planned to be done until the next scrum meeting?
 - It is planned to meet with Mr. Hernandez next Friday, to work on the first four tasks regarding standardized toString for common objects such as circles, triangles, rectangles, and polygons plus saving to text file.
- What are the hurdles?
 - The hurdles are the lack of being able to find good videos on C++ cgal projects, to familiarize me with the development of toString specifically made for Java framework later on. To make it sound better